

Modern Operating Systems Solutions Manual

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Operating Systems Andrew S. Tanenbaum 1997 This is a practical manual on operating systems, which describes a small UNIX-like operating system, demonstrating how it works and illustrating the principles underlying it. The relevant sections of the MINIX source code are described in detail, and the book has been revised to include updates in MINIX, which initially started as a v7 unix clone for a floppy-disk only 8088. It is now aimed at 386, 486 and pentium machines, and is based on the international posix standard instead of on v7. Versions of MINIX are now also available for the Macintosh and SPARC.

Operating System Concepts Abraham Silberschatz 2019

Lab Manual for Security+ Guide to Network Security Fundamentals, 5th Mark Ciampa 2015-03-20 The Laboratory Manual is a valuable tool designed to enhance your lab experience. Lab activities, objectives, materials lists, step-by-step procedures, illustrations, and review questions are commonly found in a Lab Manual. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Computer Networks Tanenbaum 1999 On computer networks

Operating System Concepts Abraham Silberschatz 2014 The ninth edition of Operating System Concepts continues to evolve to provide a solid theoretical foundation for understanding operating systems. This edition has been updated with more extensive coverage of the most current topics and applications, improved conceptual coverage and additional content to bridge the gap between concepts and actual implementations. A new design allows for easier navigation and enhances reader motivation. Additional end-of-chapter, exercises, review questions, and programming exercises help to further reinforce important concepts. WileyPLUS, including a test bank, self-check exercises, and a student solutions manual, is also part of the comprehensive support package.

Automated Data Collection with R Simon Munzert 2015-01-20 "This book provides a unified framework of web scraping and information extraction from text data with R for the social sciences"--

Computers, Software Engineering, and Digital Devices Richard C. Dorf 2018-10-03 In two editions spanning more than a decade, The Electrical Engineering Handbook stands as the definitive reference to the multidisciplinary field of electrical engineering. Our knowledge continues to grow, and so does the Handbook. For the third edition, it has expanded into a set of six books carefully focused on a specialized area or field of study. Each book represents a concise yet definitive collection of key concepts, models, and equations in its respective domain, thoughtfully gathered for convenient access. Computers, Software Engineering, and Digital Devices examines digital and logical devices, displays, testing, software, and computers, presenting the fundamental concepts needed to ensure a thorough understanding of each field. It treats the emerging fields of programmable logic, hardware description languages, and parallel computing in detail. Each article includes defining terms, references, and sources of further information.

Encompassing the work of the world's foremost experts in their respective specialties, Computers, Software Engineering, and Digital Devices features the latest developments, the broadest scope of coverage, and new material on secure electronic commerce and parallel computing.

Modern Robotics Kevin M. Lynch 2017-05-25 A modern and unified treatment of the mechanics, planning, and control of robots, suitable for a first course in robotics.

Modern Operating Systems Andrew S. Tanenbaum 2001 The widely anticipated revision of this worldwide best seller incorporates the latest developments in operating systems technologies. Hundreds of pages of new material on a wealth of subjects have been added. This authoritative, example-based reference offers practical, hands-on information in constructing and understanding modern operating systems. Continued in this second edition are the "big picture" concepts, presented in the clear and entertaining style that only Andrew S. Tanenbaum can provide.

Tanenbaum's long experience as the designer or co-designer of three operating systems brings a knowledge of the subject and wealth of practical detail that few other books can match. FEATURES\ NEW--New chapters on computer security, multimedia operating systems, and multiple processor systems. NEW--Extensive coverage of Linux, UNIX(R), and Windows 2000(TM) as examples. NEW--Now includes coverage of graphical user interfaces, multiprocessor operating systems, trusted systems, viruses, network terminals, CD-ROM file systems, power management on laptops, RAID, soft timers, stable storage, fair-share scheduling, three-level scheduling, and new paging algorithms. NEW--Most chapters have a new section on current research on the chapter's topic. NEW--Focus on "single-processor" computer systems; a new book for a follow-up course on distributed systems is also available from Prentice Hall. NEW--Over 200 references to books and papers published since the first edition. NEW--The Web site for this book contains PowerPoint slides, simulators, figures in various formats, and other teaching aids.

Understanding Operating Systems Ida M. Flynn 2001 UNDERSTANDING OPERATING SYSTEMS provides a basic understanding of operating systems theory, a comparison of the major operating systems in use, and a description of the technical and operational tradeoffs inherent in each. The effective two-part organization covers the theory of operating systems, their historical roots, and their conceptual basis (which does not change substantially), culminating with how these theories are applied in the specifics of five operating systems (which evolve constantly). The authors explain this technical subject in a not-so-technical manner, providing enough detail to illustrate the complexities of stand-alone and networked operating systems. UNDERSTANDING OPERATING SYSTEMS is written in a clear, conversational style with concrete examples and illustrations that readers easily grasp.

Vehicle Safety Research Integration Symposium, Washington, D.C., May 30 & 31, 1973 1973

Behavioral Modeling for Embedded Systems and Technologies: Applications for Design and Implementation Gomes, Lujs 2009-07-31 "This book provides innovative behavior models currently used for developing embedded systems, accentuating on graphical and visual notations"--Provided by publisher.

Advanced Operating Systems and Kernel Applications: Techniques and Technologies Wiseman, Yair 2009-09-30 "This book discusses non-distributed operating systems that benefit researchers, academicians, and practitioners"--Provided by publisher.

The Electrical Engineering Handbook - Six Volume Set Richard C. Dorf 2018-12-14 In two editions spanning more than a decade, The Electrical Engineering Handbook

stands as the definitive reference to the multidisciplinary field of electrical engineering. Our knowledge continues to grow, and so does the Handbook. For the third edition, it has grown into a set of six books carefully focused on specialized areas or fields of study. Each one represents a concise yet definitive collection of key concepts, models, and equations in its respective domain, thoughtfully gathered for convenient access. Combined, they constitute the most comprehensive, authoritative resource available. Circuits, Signals, and Speech and Image Processing presents all of the basic information related to electric circuits and components, analysis of circuits, the use of the Laplace transform, as well as signal, speech, and image processing using filters and algorithms. It also examines emerging areas such as text to speech synthesis, real-time processing, and embedded signal processing. Electronics, Power Electronics, Optoelectronics, Microwaves, Electromagnetics, and Radar delves into the fields of electronics, integrated circuits, power electronics, optoelectronics, electromagnetics, light waves, and radar, supplying all of the basic information required for a deep understanding of each area. It also devotes a section to electrical effects and devices and explores the emerging fields of microlithography and power electronics. Sensors, Nanoscience, Biomedical Engineering, and Instruments provides thorough coverage of sensors, materials and nanoscience, instruments and measurements, and biomedical systems and devices, including all of the basic information required to thoroughly understand each area. It explores the emerging fields of sensors, nanotechnologies, and biological effects. Broadcasting and Optical Communication Technology explores communications, information theory, and devices, covering all of the basic information needed for a thorough understanding of these areas. It also examines the emerging areas of adaptive estimation and optical communication. Computers, Software Engineering, and Digital Devices examines digital and logical devices, displays, testing, software, and computers, presenting the fundamental concepts needed to ensure a thorough understanding of each field. It treats the emerging fields of programmable logic, hardware description languages, and parallel computing in detail. Systems, Controls, Embedded Systems, Energy, and Machines explores in detail the fields of energy devices, machines, and systems as well as control systems. It provides all of the fundamental concepts needed for thorough, in-depth understanding of each area and devotes special attention to the emerging area of embedded systems. Encompassing the work of the world's foremost experts in their respective specialties, The Electrical Engineering Handbook, Third Edition remains the most convenient, reliable source of information available. This edition features the latest developments, the broadest scope of coverage, and new material on nanotechnologies, fuel cells, embedded systems, and biometrics. The engineering community has relied on the Handbook for more than twelve years, and it will continue to be a platform to launch the next wave of advancements. The Handbook's latest incarnation features a protective slipcase, which helps you stay organized without overwhelming your bookshelf. It is an attractive addition to any collection, and will help keep each volume of the Handbook as fresh as your latest research.

Silberschatz's Operating System Concepts Abraham Silberschatz 2020-05-01

Instruction on operating system functionality with examples incorporated for improved learning With the updating of Silberschatz's Operating System Concepts, 10th Edition, students have access to a text that presents both important concepts and real-world applications. Key concepts are reinforced in this global edition through instruction, chapter practice exercises, homework exercises, and suggested readings. Students also receive an understanding how to apply the content. The book provides example programs written in C and Java for use in programming environments.

Principles of Operating Systems Naresh Chauhan 2014-07-03 Divided into eight parts, the book tries to provide a comprehensive coverage of topics, beginning with OS architectures and then moving on to process scheduling, inter-process communication and synchronization, deadlocks, and multi-threading. Under the part on memory management, basic memory management and virtual memory are discussed.

These are followed by chapters on file management and I/O management. Security and protection of operating systems are also discussed in detail. Further, advanced OSs such as distributed, multi-processor, real-time, mobile, and multimedia OSs are presented. Android OS, being one of the most popular, is discussed under mobile operating systems. The last part of the book discusses shell programming, which will help students perform the lab experiments for this course. The first six parts contain case studies on UNIX, Solaris, Linux, and Windows.

People and Computers XIII Hilary Johnson 2013-03-14 The need for ensuring that usability measurement results can contribute to the ongoing development of a software product in a formative way is the main theme of this paper. It is recognized that acquiring, structuring, and analysing data about the actual progression of a product's development is a challenging task. Even more difficult, is the problem of making the results of any analysis of that data readily accessible to all the participants at regular intervals in the process. The paper presents an approach to supporting that process exemplified in SEDRES (Systems Engineering Data Representation and Exchange Standardization), a European Aerospace collaborative project on developing a data exchange capability for design tools. The main subject is the role of a software tool called NUD*IST (Non-numerical Unstructured Data Indexing Searching and Theorizing) (QSR, 1997), in providing support for structuring and analysing longitudinal data and for regular feedback to the project partners about the product under development. The paper begins with an overview of the context of use, a systems engineering project involving five major companies in the European Aerospace industry. SEDRES is a three year project which started in January 1996, co-funded by an ESPRIT grant from the European Commission. The project partners comprise Aerospatiale, Alenia, British Aerospace, Daimler-Benz Aerospace, Saab and Linkoping University (Sweden), the Australian Centre for Test & Evaluation (ACTE), and Loughborough University Telecommunications and Computer-Human Interaction (LUTCHI) Research Centre.

Operating Systems Thomas Anderson 2014 Over the past two decades, there has been a huge amount of innovation in both the principles and practice of operating systems. Over the same period, the core ideas in a modern operating system - protection, concurrency, virtualization, resource allocation, and reliable storage - have become widely applied throughout computer science. Whether you get a job at Facebook, Google, Microsoft, or any other leading-edge technology company, it is impossible to build resilient, secure, and flexible computer systems without the ability to apply operating systems concepts in a variety of settings. This book examines the both the principles and practice of modern operating systems, taking important, high-level concepts all the way down to the level of working code. Because operating systems concepts are among the most difficult in computer science, this top to bottom approach is the only way to really understand and master this important material.

Modern Operating Systems Andrew S. Tanenbaum 1992 NEW EDITION COMING IN 2001. This textbook offers students a clear explanation of the fundamental concepts of operating systems. The book is divided into two parts: part one focuses on centralized operating systems with discussions of DOS and UNIX, part two moves to distributed systems and includes an overview of MACH and AMOEBA.

Professional Microsoft Virtual Server 2005 Ben Armstrong 2007-03-31 Microsoft Virtual Server 2005 allows a single server to be divided into several "virtual machines," each running its own environment and operating system, which can even be virtually networked together. Written by a key member of Microsoft's Virtual Server product team, this guide shows programmers how they can use these virtual machines to keep their development environment separate from their computing environment, test software on a variety of platforms from a single machine, and test networking applications. Packed with real-world examples, the book examines how to install Linux under Virtual Server, create VM libraries, tweak performances, troubleshoot installation glitches, and access the Virtual Server COM API. Offers a clear explanation of how to best understand virtual devices, networks, and storage systems and handle debugging in virtual machines.

Operating Systems William Stallings 2009 For a one-semester undergraduate course

in operating systems for computer science, computer engineering, and electrical engineering majors. Winner of the 2009 Textbook Excellence Award from the Text and Academic Authors Association (TAA)! *Operating Systems: Internals and Design Principles* is a comprehensive and unified introduction to operating systems. By using several innovative tools, Stallings makes it possible to understand critical core concepts that can be fundamentally challenging. The new edition includes the implementation of web based animations to aid visual learners. At key points in the book, students are directed to view an animation and then are provided with assignments to alter the animation input and analyze the results. The concepts are then enhanced and supported by end-of-chapter case studies of UNIX, Linux and Windows Vista. These provide students with a solid understanding of the key mechanisms of modern operating systems and the types of design tradeoffs and decisions involved in OS design. Because they are embedded into the text as end of chapter material, students are able to apply them right at the point of discussion. This approach is equally useful as a basic reference and as an up-to-date survey of the state of the art.

Knowledge and Systems Engineering Van Nam Huynh 2013-10-01 The field of Knowledge and Systems Engineering (KSE) has experienced rapid development and inspired many applications in the world of information technology during the last decade. The KSE conference aims at providing an open international forum for presentation, discussion and exchange of the latest advances and challenges in research of the field. These proceedings contain papers presented at the Fifth International Conference on Knowledge and Systems Engineering (KSE 2013), which was held in Hanoi, Vietnam, during 17-19 October, 2013. Besides the main track of contributed papers, which are compiled into the first volume, the conference also featured several special sessions focusing on specific topics of interest as well as included one workshop, of which the papers form the second volume of these proceedings. The book gathers a total of 68 papers describing recent advances and development on various topics including knowledge discovery and data mining, natural language processing, expert systems, intelligent decision making, computational biology, computational modeling, optimization algorithms, and industrial applications.

Operating Systems (Self Edition 1.1.Abridged) Sibsankar Haldar 2016-05-29 Some previous editions of this book were published from Pearson Education (ISBN 9788131730225). This book, designed for those who are taking introductory courses on operating systems, presents both theoretical and practical aspects of modern operating systems. Although the emphasis is on theory, while exposing you (the reader) the subject matter, this book maintains a balance between theory and practice. The theories and technologies that have fueled the evolution of operating systems are primarily geared towards two goals: user convenience in maneuvering computers and efficient utilization of hardware resources. This book also discusses many fundamental concepts that have been formulated over the past several decades and that continue to be used in many modern operating systems. In addition, this book also discusses those technologies that prevail in many modern operating systems such as UNIX, Solaris, Linux, and Windows. While the former two have been used to present many in-text examples, the latter two are dealt with as separate technological case studies. They highlight the various issues in the design and development of operating systems and help you correlate theories to technologies. This book also discusses Android exposing you a modern software platform for embedded devices. This book supersedes ISBN 9788131730225 and its other derivatives, from Pearson Education India. (They have been used as textbooks in many schools worldwide.) You will definitely love this self edition, and you can use this as a textbook in undergraduate-level operating systems courses.

The Elements of Computing Systems Noam Nisan 2008 This title gives students an integrated and rigorous picture of applied computer science, as it comes to play in the construction of a simple yet powerful computer system.

Operating Systems Dhananjay M. Dhamdhare 2012

Modern Operating Systems Andrew S. Tanenbaum 2013 For Introductory Courses in Operating Systems in Computer Science, Computer Engineering, and Electrical

Engineering programs. The widely anticipated revision of this worldwide best-seller incorporates the latest developments in operating systems (OS) technologies. The Third Edition includes up-to-date materials on relevant OS such as Linux, Windows, and embedded real-time and multimedia systems. Tanenbaum also provides information on current research based on his experience as an operating systems researcher.

Operating System Concepts Abraham Silberschatz 2018-01-18 The tenth edition of *Operating System Concepts* has been revised to keep it fresh and up-to-date with contemporary examples of how operating systems function, as well as enhanced interactive elements to improve learning and the student's experience with the material. It combines instruction on concepts with real-world applications so that students can understand the practical usage of the content. End-of-chapter problems, exercises, review questions, and programming exercises help to further reinforce important concepts. New interactive self-assessment problems are provided throughout the text to help students monitor their level of understanding and progress. A Linux virtual machine (including C and Java source code and development tools) allows students to complete programming exercises that help them engage further with the material. The Enhanced E-Text is also available bundled with an abridged print companion and can be ordered by contacting customer service here: ISBN: 9781119456339 Price: \$97.95 Canadian Price: \$111.50

Professional Linux Kernel Architecture Wolfgang Mauerer 2010-03-11 Find an introduction to the architecture, concepts and algorithms of the Linux kernel in *Professional Linux Kernel Architecture*, a guide to the kernel sources and large number of connections among subsystems. Find an introduction to the relevant structures and functions exported by the kernel to userland, understand the theoretical and conceptual aspects of the Linux kernel and Unix derivatives, and gain a deeper understanding of the kernel. Learn how to reduce the vast amount of information contained in the kernel sources and obtain the skills necessary to understand the kernel sources.

Designing Embedded Hardware John Catsoulis 2002 Intelligent readers who want to build their own embedded computer systems-- installed in everything from cell phones to cars to handheld organizers to refrigerators-- will find this book to be the most in-depth, practical, and up-to-date guide on the market. *Designing Embedded Hardware* carefully steers between the practical and philosophical aspects, so developers can both create their own devices and gadgets and customize and extend off-the-shelf systems. There are hundreds of books to choose from if you need to learn programming, but only a few are available if you want to learn to create hardware. *Designing Embedded Hardware* provides software and hardware engineers with no prior experience in embedded systems with the necessary conceptual and design building blocks to understand the architectures of embedded systems. Written to provide the depth of coverage and real-world examples developers need, *Designing Embedded Hardware* also provides a road-map to the pitfalls and traps to avoid in designing embedded systems. *Designing Embedded Hardware* covers such essential topics as: The principles of developing computer hardware Core hardware designs Assembly language concepts Parallel I/O Analog-digital conversion Timers (internal and external) UART Serial Peripheral Interface Inter-Integrated Circuit Bus Controller Area Network (CAN) Data Converter Interface (DCI) Low-power operation This invaluable and eminently useful book gives you the practical tools and skills to develop, build, and program your own application-specific computers.

Computer and Information Security Handbook John R. Vacca 2012-11-05 The second edition of this comprehensive handbook of computer and information security provides the most complete view of computer security and privacy available. It offers in-depth coverage of security theory, technology, and practice as they relate to established technologies as well as recent advances. It explores practical solutions to many security issues. Individual chapters are authored by leading experts in the field and address the immediate and long-term challenges in the authors' respective areas of expertise. The book is organized into 10 parts comprised of 70 contributed chapters by leading experts in the areas of networking

and systems security, information management, cyber warfare and security, encryption technology, privacy, data storage, physical security, and a host of advanced security topics. New to this edition are chapters on intrusion detection, securing the cloud, securing web apps, ethical hacking, cyber forensics, physical security, disaster recovery, cyber attack deterrence, and more. Chapters by leaders in the field on theory and practice of computer and information security technology, allowing the reader to develop a new level of technical expertise Comprehensive and up-to-date coverage of security issues allows the reader to remain current and fully informed from multiple viewpoints Presents methods of analysis and problem-solving techniques, enhancing the reader's grasp of the material and ability to implement practical solutions

Operating System Concepts Essentials, 2nd Edition Abraham Silberschatz 2013-11-06 By staying current, remaining relevant, and adapting to emerging course needs, Operating System Concepts by Abraham Silberschatz, Peter Baer Galvin and Greg Gagne has defined the operating systems course through nine editions. This second edition of the Essentials version is based on the recent ninth edition of the original text. Operating System Concepts Essentials comprises a subset of chapters of the ninth edition for professors who want a shorter text and do not cover all the topics in the ninth edition. The new second edition of Essentials will be available as an ebook at a very attractive price for students. The ebook will have live links for the bibliography, cross-references between sections and chapters where appropriate, and new chapter review questions. A two-color printed version is also available.

Multiprocessor Systems on Chip Torsten Kempf 2011-02-11 This book gives a comprehensive introduction to the design challenges of MPSoC platforms, focusing on early design space exploration. It defines an iterative methodology to increase the abstraction level so that evaluation of design decisions can be performed earlier in the design process. These techniques enable exploration on the system level before undertaking time- and cost-intensive development.

Transact-SQL Cookbook Ales Spetic 2002 This guide contains a wealth of solutions to problems that SQL Server programmers face. The recipes in the book range from those that show how to perform simple tasks to ones that are more complicated.

Modern Operating Systems Andrew S. Tanenbaum 2014-03-10 Modern Operating Systems, Fourth Edition, is intended for introductory courses in Operating Systems in Computer Science, Computer Engineering, and Electrical Engineering programs. It also serves as a useful reference for OS professionals ; The widely anticipated revision of this worldwide best-seller incorporates the latest developments in operating systems (OS) technologies. The Fourth Edition includes up-to-date materials on relevant OS. Tanenbaum also provides information on current research based on his experience as an operating systems researcher. ; Modern Operating Systems, Third Edition was the recipient of the 2010 McGuffey Longevity Award. The McGuffey Longevity Award recognizes textbooks whose excellence has been demonstrated over time. ; <http://taaonline.net/index.html> ; Teaching and Learning Experience This program will provide a better teaching and learning experience-for you and your students. It will help: ; Provide Practical Detail on the Big Picture Concepts: A clear and entertaining writing style outlines the concepts every OS designer needs to master. Keep Your Course Current: This edition includes information on the latest OS technologies and developments Enhance Learning with Student and Instructor Resources: Students will gain hands-on experience using the simulation exercises and lab experiments.

Operating Systems William Stallings 2005 Blending up-to-date theory with state-of-the-art applications, this book offers a comprehensive treatment of operating systems, with an emphasis on internals and design issues. It helps readers develop

a solid understanding of the key structures and mechanisms of operating systems, the types of trade-offs and decisions involved in OS design, and the context within which the operating system functions (hardware, other system programs, application programs, interactive users). Process Description And Control. Threads, SMP, And Microkernels. Concurrency: Mutual Exclusion And Synchronization. Concurrency: Deadlock And Starvation. Memory Management. Virtual Memory. Uniprocessor Scheduling. Multiprocessor And Real-Time Scheduling. I/O Management And Disk Scheduling. File Management. Distributed Processing, Client/Server, And Clusters. Distributed Process Management. Security.

Intellectual Property Overlaps Robert Tomkowicz 2013-03-01 Intellectual property rights and their overlaps are considered in light of rights purposes, relying on the concept of a balance of rights as the measuring rod for assessment of the consequences resulting from the exercise of overlapping rights. Identifying the complex interface between different types of intellectual property rights, this book discusses the use of these rights and their effect on a diverse group of stakeholders, from individual users of e-books to large corporations operating search engines on the internet. The book suggests solutions to potentially objectionable uses of overlapping rights in an attempt to provide judiciary and law practitioners with an analytical framework for resolving disputes of overlaps in the intellectual property system. In doing so, the author investigates how use of intellectual property rights associated with one segment of the system can affect the carefully crafted balance of rights held by various stakeholders in an overlapping segment. In particular, the book suggests that a properly construed doctrine of misuse of intellectual property rights would provide an adequate response to the challenge posed by improper use of overlapping intellectual property rights. This book is of particular interest to law practitioners, managers in advanced technology and media industries, academics, and university students who work with or analyze intellectual property and new technologies.

Operating Systems and Middleware Max Hailperin 2007 By using this innovative text, students will obtain an understanding of how contemporary operating systems and middleware work, and why they work that way.

Operating Systems Remzi H. Arpaci-Dusseau 2018-09 "This book is organized around three concepts fundamental to OS construction: virtualization (of CPU and memory), concurrency (locks and condition variables), and persistence (disks, RAIDS, and file systems"--Back cover.

Computerworld 2004-03-22 For more than 40 years, Computerworld has been the leading source of technology news and information for IT influencers worldwide. Computerworld's award-winning Web site (Computerworld.com), twice-monthly publication, focused conference series and custom research form the hub of the world's largest global IT media network.

Guide to Operating Systems Greg Tomsho 2020-07-07 Master the fundamental concepts of computer operating systems with Tomsho's GUIDE TO OPERATING SYSTEMS, 6th Edition. An excellent resource for training across different operating systems, this practical text equips you with key theory and technical information as you work with today's most popular operating systems, including Windows, macOS and Linux platforms. You will learn how general operating systems are organized and function as well as gain hands-on experience with OS installation, upgrading and configuration. Processors, file systems, networking, virtualization, security, device management, storage, OS maintenance and troubleshooting are explored in detail. Content also covers Windows 10 and earlier Windows client OSs, Windows Server 2019 and earlier Windows server OSs, Fedora Linux, and macOS Mojave and earlier. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.